# Mobile U43

## A look forward...

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What?	User Centric Dashboard
Why?	<ul> <li>Look Now - Act Now</li> <li>All sensitive information will be presented to the user which can be accessed at a glance</li> <li>The information which needs immediate user attention</li> <li>Focus on daily and weekly use cases to help end user fulfil the objectives and get success at work</li> <li>My team – each member information will be presented with a new dashboard format</li> </ul>
Key Notes	<ul> <li>The Dashboard screen will have the user-centric design to represent hyper- connection between learning and goals</li> <li>The Dashboard representation will change according to different components. For example, Dashboard of Learning only customer will be different from Learning + Performance + Social customer</li> <li>Quick filter access for pending and in-progress items for Learning and Goals sections</li> <li>Visibility of the bottom tile components (Pulse, TIM, Meeting, Impression) will be according to Services ON/OFF status</li> </ul>

Key Notes	User-centric Dashboard will be visible in case of Learning or Performance configuration ON. The following is the list of combinations which will have User Centric Dashboard. • Learning
	Learning + Performance
	<ul> <li>Learning + Social</li> <li>Learning + Performance + Social</li> </ul>
	<ul> <li>Learning + Performance + Social + Recruiting</li> </ul>
	<ul> <li>Performance Dashboard</li> <li>Performance + Social</li> </ul>
	<ul> <li>Performance + Social + Recruiting</li> </ul>
	The following variants will show the existing Dashboard (Tiles) Page.
	Social
	<ul> <li>Social + Kecruiting</li> <li>Pocruiting</li> </ul>
	<ul> <li>Access points of "Workboard", "Reviews" and "Recruiting" will be covered in more menu in case of user-centric Dashboard.</li> </ul>
	<ul> <li>The Dashboard and the bottom bar will be adjusted according to services ON/OFF status.</li> </ul>



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![](_page_5_Figure_3.jpeg)

Key Notes	<ul> <li>Learning + Goal Combination</li> </ul>
	• The outer circle is for Learning items and inner is for Goals
	• Max 3 items will be shown up-front for Learning and Goals. All remaining items can be
	accessed by clicking on more icon placed on the circles
	<ul> <li>Course Certification and Curriculum will be included in Learning items on Dashboard</li> </ul>
	<ul> <li>Completed Learnings will not be presented on the Dashboard</li> </ul>
	<ul> <li>The following Learning Status will be available in Dashboard by given sort order</li> </ul>
	Course:
	• In Progress $-1$
	<ul> <li>In Flogless – 1</li> <li>Reacquisition Required – 2</li> </ul>
	<ul> <li>Reacquisition Required – 2</li> <li>Reactored – 2</li> </ul>
	• Registered – 3
	Ottered – 4
	<ul> <li>Pending Registration – 5</li> </ul>
	Pending Approval – 6
	Certification:
	<ul> <li>Overdue – 1</li> </ul>
	<ul> <li>In Progress – 2</li> </ul>
	<ul> <li>Recertification Required – 3</li> </ul>
	<ul> <li>Assigned – 4</li> </ul>
	Curriculum:
	<ul> <li>Overdue – 1</li> </ul>
	<ul> <li>In Progress – 2</li> </ul>
	<ul> <li>Assigned – 3</li> </ul>

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### Learning + Goals Dashboard

	Dashl	board	🛓 Q 🌼
		Learning (396)	
Mobi	R ERDUE Certificat	89 Pending	253 In Progress
	n_3	© Goals ₄♪	
ACTIVE dtdt	add a new goal	08 On Hold	08 Active
OVERDUE Cert A1 2P 2M 2L 2CPT IDEF	 OVERDUE Cert_Reassign	😧 Pulse 360	TIM
2L ZORT IIIEI	•••	i Meetings	★ Impression
		My Team	- More

![](_page_7_Picture_2.jpeg)

## **Learning Only Dashboard**

![](_page_8_Picture_1.jpeg)

![](_page_8_Picture_2.jpeg)

## **Goals Only Dashboard**

![](_page_9_Picture_1.jpeg)

![](_page_9_Picture_2.jpeg)

Key Notes	• There will be a single circle in case of Learning or Performance only configurations
	<ul> <li>Clicking on item of Learning or Goals will take a user to respective detail screen and will have associated Goal/Learning tiles if available</li> </ul>
	<ul> <li>Team member Dashboard</li> <li>Team member Dashboard can be accessed from My Team View</li> <li>Each member's Learning and Goal information will be presented in a new dashboard format</li> <li>Team member Dashboard will have Workboard tile</li> </ul>
	<ul> <li>Empty states</li> <li>It will have the option to "Add Learning" and "Add Goals" to get started</li> <li>The offline empty state will be presented with a proper message and retry option</li> <li>My Team Dashboard empty states will have "No activities" message wherever applicable</li> </ul>

![](_page_10_Picture_2.jpeg)

#### **Related Goals and Learning**

![](_page_11_Picture_1.jpeg)

![](_page_11_Picture_2.jpeg)

![](_page_11_Picture_3.jpeg)

#### **User-Centric Dashboard – Empty State**

![](_page_12_Picture_1.jpeg)

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![](_page_12_Picture_2.jpeg)

![](_page_12_Picture_3.jpeg)

#### **User-Centric Dashboard – Empty State**

12:02 PM Thu Dec 6	Dashboard	🗢 94% 🚥 + 👱 Q 🏟
	Learning OOPending	<b>00</b> In Progress
	© Goals OO On Hold	00 Active
+ Goal	Pulse 360	
+ Learning	meetings [1]	

![](_page_13_Picture_2.jpeg)

#### **User-Centric Dashboard – Empty State**

11:20 4	AM Thu Dec 6	Dashboard	≑ 94% <b>■</b> ⊮ ± Q ‡
	You are Offline Some functionalities may not wor expected. Please check your inter connection and retry. Retry	Learning OD O Pending Goals OD O On Hold Cas met TIM the Impression	00 In Progress 00 Active
	Activity Dashb	ard 🖪 Catalog 📔 Ped	ople More

![](_page_14_Picture_2.jpeg)

## **Goal Detail Screen**

What?	UI revamp of Goal detail screen Hyper-connection between Goals and Learning
Why?	As a part mobile information architecture changes and usability improvements
Key Notes	<ul> <li>The Goal detail screen will have the following information: <ul> <li>Goal Name</li> <li>Goal Description</li> <li>Important details about Goals such as: Category, Assigned by, Assigned on, Visible to, Status, Weight, Due Date, Parent Goal, Sub Goal etc.</li> </ul> </li> <li>Associated Learnings – This will have all Learning information along with its status associated with Goals</li> <li>Goal Comments – all user comments will be tracked along with percentage information</li> <li>The Goal detail screen will appear when "Goal" will be clicked from any place in the app</li> <li>The more menu will have additional Goal actions such as "Mark Completed", "On Hold" and "Archive". The "Mark Completed" is the primary action for Goals so it will appear in both the places, in more menu and detail page</li> <li>On click of "Full Description" button, a new window will appear which will have all goal detail information</li> </ul>

#### **Goal Details**

![](_page_16_Picture_1.jpeg)

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![](_page_16_Picture_2.jpeg)

![](_page_16_Picture_3.jpeg)

## **Impression Listing And Details**

What?	Impression listing will help an employee to see all his sent and received impressions at one place
Why?	A new experience for viewing impressions from the mobile app
Key Notes	<ul> <li>Impression listing will have the following components <ul> <li>Two tabs for "Received" and "Sent" Impression Pages</li> <li>Each row of Impression listing will consist of the following information as applicable <ul> <li>Impression receivers name</li> <li>Impression received date and time</li> <li>A short preview of impression (max 2 lines)</li> <li>Badge information if any</li> <li>Acknowledged button – in case of the impression receives any acknowledgment message</li> <li>The entire impression list will be refreshed on pull gesture</li> </ul> </li> <li>Impression detail page consists of all the Impression related information including Badges, Points and Thank you button</li> <li>The user can launch "Leave an impression" module by clicking on Plus icon at the top right corner of the screen</li> </ul> </li> </ul>

#### Impressions

![](_page_18_Picture_1.jpeg)

![](_page_18_Picture_2.jpeg)

![](_page_18_Picture_3.jpeg)

![](_page_18_Picture_4.jpeg)

## Leave an Impression

Why?Experience improvement in the existing Impression flowKey Notes• There will be four entry points for "Leave an Impression" module • Dashboard, Profile Page, Impression Listing Page, and My Team• Introduced new auto search feature while searching for a person, for whom th want to leave an impression • When leaving an impression, we have provided an option for the user to deter whether the impression is to be private or public • The private impressions will be shared with the manager and their manageme	
<ul> <li>Key Notes</li> <li>There will be four entry points for "Leave an Impression" module <ul> <li>Dashboard, Profile Page, Impression Listing Page, and My Team</li> </ul> </li> <li>Introduced new auto search feature while searching for a person, for whom th want to leave an impression</li> <li>When leaving an impression, we have provided an option for the user to deter whether the impression is to be private or public</li> <li>The private impressions will be shared with the manager and their manageme</li> </ul>	
<ul> <li>(excluding alternate managers). Whereas public impression will be shared with entire organization</li> <li>Suggested Impression – a set of predefined suggested Impression comments, can be accessed by clicking "Suggested Impression" button</li> <li>Ability to share the reward points along with impression. The user can share anything in-between 5 to 1000 reward points. The shared reward points will be deducted from the user's account</li> <li>Badges – A list of all configured badges will be available on clicking "Badge" b the user will be able to choose a badge while sharing an impression</li> </ul>	n they etermine ment vith an nts, which e I be ?" button,

#### **Leave an Impression**

![](_page_20_Picture_1.jpeg)

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![](_page_20_Picture_2.jpeg)

![](_page_20_Picture_3.jpeg)

## Thank you for Impression

What?	Introduced "Thank you" button in Impression detail page
Why?	<ul> <li>As an impression recipient, its good to say thanks to the sender so that the sender also feels good about his action</li> <li>Employees need to feel valued and recognized and an impression plays a big role in that</li> </ul>
Key Notes	<ul> <li>Provided the ability to the user to thank others for taking their time to write an impression which will drive employee satisfaction, engagement, and better contribution</li> <li>The sender will be able to see the sent acknowledge message along with the received impression</li> </ul>
	<ul> <li>The impression sender will receive a "Thank You" notification</li> <li>On click of "Thank You" button, new compose window will appear with prefilled impression sender address in the "To" section and "Thank You" message in compose section. The user can add/edit comments in compose section</li> <li>The user will be potified with success or failure message when thank you message</li> </ul>
	will be sent to impression sender

### Thank you for Impression

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![](_page_22_Picture_1.jpeg)

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#### **Hide and Show Modules**

What?	A control screen to system admin to determine turn ON/OFF specific modules/features for the mobile
Why?	Control how much or how less you want on your Saba Cloud mobile app
Key Notes	<ul> <li>A control screen to system admin to determine turn ON/OFF specific modules/features For example, the web tenant may allow Performance/Workspace features to be available on Web. But they may NOT want the same features to be available on the mobile app</li> <li>We have provided a separate layer of control configuration for the system admin. From where admin can control, the visibility of specific application features/modules/services on the Mobile and Web</li> <li>Hide or show modules will be applicable to all the services/modules surfaced on the mobile</li> <li>This feature is useful for the customer who wants limited mobile feature on their app</li> <li>The following modules sub-elements will be shown according to service on/off status</li> <li>Search resources sub-elements - blog, channel, conference, etc.</li> <li>Learning list - checklist, evaluations, certifications, curriculum etc.</li> <li>Activity stream - blog, video, etc.</li> <li>Messages - notification, private messages</li> <li>Deep links - all deep links will adhere the service on/off</li> </ul>

### **System Admin Control Screen**

Names	Enabled	Mobile Enabled	Actions
Career Planning			PUSH
Collaboration			PUSH
Compensation			PUSH
Ecommerce			PUSH
Foundation			
Learning			PUSH
● Performance			PUSH
Planning			PUSH
Pulse 360     ■			PUSH
Recruiting + Internal Opportunities			PUSH
Saba Discovery			PUSH
Saba Video			PUSH
Social Core			PUSH
Succession			PUSH

![](_page_24_Picture_2.jpeg)

#### **Hide and Show Modules**

![](_page_25_Picture_1.jpeg)

![](_page_25_Picture_2.jpeg)

![](_page_25_Picture_3.jpeg)

## Saba Cloud Customer Community http://community.sabacloud.com

Saba Online Help Education & Training Documentation Product Discussion Group Saba Events

![](_page_26_Picture_2.jpeg)

![](_page_26_Picture_3.jpeg)